**JACOB HELOU**

[JacobHelouZX@gmail.com](mailto:JacobHelouZX@gmail.com) (cell number available upon request)

Portfolio(WIP): [portfolio](https://helouj.github.io/)

Detail oriented, persistent and hardworking, conscientious .NET C# developer seeking a full-time position in computer programming or information systems starting late August 2019.

**EDUCATION**

Computer Information Systems and Applied Business Analytics, BS Graduation Date: May 2019

*University of Indianapolis, Indianapolis IN* ­­­­­­­­­­­­­­­­­

* Minor: Computer Science
* Overall GPA: 3.36/4.00

**EXPERIENCE**

Coding Student June 3rd – August 23rd 2019

*Eleven Fifty Coding Academy, Carmel IN*

* Gained practical development experience working with:
  + C#, ASP.NET framework with Razor markup, HTML 5, CSS 3 with bootstrap 4, Angular framework
  + Repository model, and N-tier architecture for MVCs
  + Unit testing for C#
  + Agile software development in a team-based project

Pharmacy Automation and Information Technology, Application Support Intern May 2017 to August 2017

*Express Scripts, Whitestown IN*

* Enhanced the pharmacy technology documentation, turning them into guides to help with troubleshooting and new employee training
* Improved C#, Java, and SQL code to help bring a company-wide survey application (called “Pulse”) closer to deployment

Deli Clerk

*The Fresh Market, Carmel IN* February 2019 – June 2019

*Marsh Supermarkets, Carmel IN* March 2013 to August 2016

* Ensured customersatisfaction by working closely with fellow employees and communicating with customers while providing fast and friendly service
* Trained five new employees in best practices

**TECHNICAL SKILLS**

*Advanced:* C#, C++, .NET framework

*Intermediate*: Microsoft Office Suite, Windows(XP, 7, 10), Visual Studio Community/Code, HTML 5/CSS 3, Angular, Typescript, Bootstrap 4

*Basic*: Oracle SQL, Java, Github, Python, SQL Developer, SQL Plus, JavaScript, Perl, ARM assembly, POSIX threads, Tableau/Tableau Prep, ExtendSim, OpenRefine, SAS enterprise miner, Unity game engine, Netbeans, Eclipse